

The following discusses requirements that are part of each Firecrafter rank but were not covered in any training videos.

Requirement 1 of each rank: "Understand and demonstrate the principles and high standards of Firecrafter in personal attitude and example, showing respect for your fellow campers and your environment," will be determined and signed off at the end of your summer camp week by your ScoutMaster. It is very similar to a Scoutmaster Conference. This is accomplished by DOING YOUR BEST to be the outstanding Scout that you are. Be an example to your fellow scouts and adults by following the Scout Oath and Scout Law. Demonstrate Friendship, Leadership, and Service to everyone at camp.

Requirement 11 for Camper and Woodsman and 12 for Firecrafter: SERVICE to your camp. We recommend approaching the youth ranger staff of each camp and ask where you can help out. There is always plenty of work to be done in camp! Your service will help all campers to have an even better experience during their camp week.

Requirement 12 for Camper and Woodsman: "Read the requirements for Woodsman" and "Read the requirements for Firecrafter" respectively. The easiest way to complete this requirement is to approach a Woodsman or Firecrafter candidate and ask to read their card. They will be happy to help you with this requirement. All requirements for all ranks can also be found on the Firecrafter website.

Camper Requirement 2. Repeat from memory the Scout Oath, Law, Motto and Slogan. Be able to give the Scout Sign, Salute, and Handshake. Tell the meaning of each in your own words.

Before camp, read your Scouts BSA handbook and review these items. Practice saying the Scout Oath and Scout Law. Think about what they mean to YOU. While at camp, seek out an older scout or adult leader and ask if they can help you complete this requirement. Completing this requirement will be similar to a

Board of Review. Be prepared to answer questions about each of these items.

Woodsman Requirement 6. Repeat from memory the Outdoor Code and explain its meaning in your own words.

Similar to Camper Requirement 2, be prepared to recite the Outdoor Code and explain what the Outdoor Code means to YOU. You may prepare for this before camp.

Woodsman Requirement 10. Complete leadership responsibility while in camp by assisting scouts to advance.

Younger scouts working on Camper or other Scouts BSA rank requirements or Merit Badges will likely need assistance in completing the requirements. These Scouts will seek out older scouts and ask for help. Demonstrate FRIENDSHIP and LEADERSHIP by assisting them. Be approachable and open to help these Scouts. Use the EDGE method to teach a scout skill. Review First Aid requirements. Whatever they might ask. Praise them for their hard work and help them if they are deficient. Encourage them to continue on their advancement.

Firecrafter Requirement 2. Complete a daily uniform and tent inspection

Each day of your Firecrafter candidacy, a Firecrafter must inspect your FULL Class A uniform and your sleeping quarters. You cannot miss a day. If you do not have another Firecrafter in your unit the week of camp, you may arrange for a member of the camp staff that is a Firecrafter to conduct these inspections. Try to set the same time each day for these inspections if possible...so you don't forget.

The class A includes: your scout shirt, scout pants or shorts, scout socks, brown shoes, scout belt, scout neckerchief and

slide. DO NOT FORGET TO PACK THESE. Bring a clothes hanger to hang your shirt when you are not wearing it.

Keep your sleeping quarters tidy and clean. Tenting with another firecrafter candidate is an excellent way to make sure that both sides are clean and tidy. If you are not tenting with another Firecrafter, talk with your tent mate about the need for the tent to be tidy for inspection. If the firecrafter grading you identifies something that should be corrected, be it in your sleeping quarters or your uniform, make sure the correction is made for your next inspection.

Firecrafter Requirement 4. Complete leadership responsibilities in camp by assisting Scouts to advance in your troop or in a program area of camp for at least one hour.

This requirement is the same as Woodsman requirement 10, but must be for a minimum of one hour.. While one hour is enough to complete the requirement, a Firecrafter will certainly not be satisfied with simply meeting the minimum and may provide additional time demonstrating FRIENDSHIP and LEADERSHIP in camp. You may also complete this requirement at a program area in camp. You will need to arrange this with the Area Director of the program area at which you would like to help.

Firecrafter Requirement 5. Build a fire-by-friction set, unassisted, using a set made by the candidate while in camp of natural materials (except thong), and keep the fire burning for 15 minutes.

For this requirement, you must first head to the Firecrafter Shelter to receive the raw wood that you will use to fashion your spindle and your floorboard. The wood will need to be cut to size using Woodsman tools. You might also find some wood there to use to make your thunderhead.

If your unit does not have birds nest material, you may also get some at the Firecrafter Shelter. Birds nest is individual

strands of natural fiber rope that is ideal tinder that is needed for you to make fire from your spark.

You may find the wood for your bow pretty much anywhere in camp. If your unit does not have a line for your bow, you may purchase some at the Trading Post. If you bring some line to camp, the best line to use is the mower starter cord.

Seek out a Firecrafter for guidance on how to start making your kit. Mr. Justin "Sox" Scott has made a fantastic video on Fire-By-Friction. By watching the video you will learn how long to make the spindle, how thick and long to make your floorboard, and how long your bow should be. You will also learn the technique for using the set to "pop a spark".

You may watch the video at the following link:

[https://www.youtube.com/watch?v=fBIiwJW6nlQ&feature=youtu.be&fbclid=IwAR0fEN2neB4OnI91xyLyWYU89S-9MOXs93O8HxyMVeIT5jkvXYOSt\\_MVPCQ](https://www.youtube.com/watch?v=fBIiwJW6nlQ&feature=youtu.be&fbclid=IwAR0fEN2neB4OnI91xyLyWYU89S-9MOXs93O8HxyMVeIT5jkvXYOSt_MVPCQ)

Firecrafter Requirement 6. Complete all the tasks listed.

A. Write out the following on paper and explain fully, in complete sentences, using your scout handbook as a guide

- Checklist of personal and patrol gear needed for a typical overnight campout.
- A backpacking menu including two breakfasts, three lunches, and two dinners.
- How to construct a latrine for yourself.
- How to properly pack a backpack.

- How to protect your camp, including food and gear, from animals, insects, and wet or bad weather.
- How to protect yourself against any type of weather if caught on a trail with only a pocket knife.
- The proper way to dispose of garbage and rubbish in the wilderness.

B. Complete the following as directed by the Firecrafter Vice-Chief:

- Go on an overnight campout.
- Bring a backpack which includes the following: sleeping bag, flashlight, completed paperwork from section A, fire building materials, and any other necessary items for an overnight campout.
- Construct a proper shelter using ground clothes, ropes, and stakes.
- Sleep in the shelter, using a comfortable ground bed.
- While on this campout, cook a meal over a fire using materials provided by the consul.
- Strike camp and properly clean your assigned area.

This requirement sounds like a lot, and it is, but when you sit down and focus on completing it, you will be surprised how quickly you can get it completed. All the information you need for part A will be in your Scouts BSA handbook. Once you have written out the items for Part A, put the papers somewhere very safe from the elements such

as rain. You will not want to rewrite everything if the papers get rain soaked. You will then take this paperwork and all other materials listed in part B to the Firecrafter overnight which will be planned by the Fire Vice Chief of your camp. You will be notified of the details during your candidacy.

Firecrafter Requirement 13. Complete successfully the inspections review and Unknown Test of the Firecrafter Ritual

Once a candidate finishes his week-long candidacy at summer camp for Firecrafter, he is charged to complete the 13th requirement, "the reviews, inspections, and Unknown Test of the Firecrafter Ritual."

There are two opportunities a candidate has to attend the ritual. One is in July and the other is in August.

To become a Firecrafter, the Scout must complete one of these rituals. Throughout the Scout's quest through Camper, Woodsman, and Firecrafter as well as his journey to 1st Class, he has learned many skills in all areas of Scouting including First Aid, Nature, Campcraft, Fire-building, and Swimming. He has learned the value of Service and importance of living to the Scout Oath and Law. During the ritual, the Scout reflects on his own skills and whether he is prepared to continue to serve Scouting in the future. The ritual concludes with the induction ceremony where the true meaning of the Fire is emphasized to the Scout.